Automatically Choosing the Number of Clusters

DP-GMMs, DP-means, CH index (see also: gap statistic)

slides by George Chen Carnegie Mellon University Fall 2017

GMM with k Clusters

Cluster 1

Probability of generating a point from cluster $1 = \pi_1$.

Gaussian mean = μ_1

Gaussian covariance = Σ_1

Cluster k

Probability of generating a point from cluster $k = \pi_k$

Gaussian mean = μ_k

Gaussian covariance = Σ_k

How to generate points from this GMM:

- 1. Flip biased k-sided coin (the sides have probabilities π_1, \ldots, π_k)
- 2. Let *Z* be the side that we got (it is some value 1, ..., *k*)
- 3. Sample 1 point from Gaussian mean μ_Z , covariance Σ_Z

Demo

Automatic Selection of k

Dirichlet Process Gaussian Mixture Model (DP-GMM):

- Number of clusters is effectively random, and can grow with the amount of data you have!
- While you don't have to choose k, you have to choose a different parameter which says basically how likely new points are to form new clusters vs join existing clusters

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Probability of generating a point from cluster $1 = \pi_1$

Gaussian mean = μ_1

Gaussian covariance = Σ_1

 Σ_2

<u>Cluster 1</u> <u>Cluster 2</u>

Probability of generating a
point from cluster $1 = \pi_1$ π_2 Gaussian mean = μ_1 μ_2

Gaussian covariance = Σ_1

<u>Cluster 1</u>	<u>Cluster 2</u>	<u>Cluster 3</u>
Probability of generating a point from cluster $1 = \pi_1$	π_2	π_3
Gaussian mean = μ_1	μ_2	μ_{3}
Gaussian covariance = Σ_1	\varSigma_2	\varSigma_{3}

<u>Cluster 1</u>	<u>Cluster 2</u>	<u>Cluster 3</u>	
Probability of generating a point from cluster $1 = \pi_1$	π_2	π_3	
Gaussian mean = μ_1	μ_2	μ_3	It goes on
Gaussian covariance = Σ_1	Σ_2	\varSigma_{3}	forever!

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<u>Cluster 1</u>	<u>Cluster 2</u>		
	There is a parameter that controls how		
Probability of generating a	these π values roughly decay		
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Cluster 1 Cluster 3 Cluster 2 There is a parameter that controls how these π values roughly decay Probability of generating a π_3 π_2 point from cluster $1 = \pi_1$. . . It goes on Gaussian mean = μ_1 μ_2 μ_3 forever! Gaussian covariance = Σ_1 Σ_2 Σ_3 There are an infinite number of parameters

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Remark: For any given dataset, when learning the DP-GMM, there aren't going to be an infinite number of clusters found

Automatic Selection of k

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- While you don't have to choose k, you have to choose a different parameter which says basically how likely you are to form new clusters vs try to stick to already existing clusters
- An example of a *Bayesian nonparametric model* (roughly: a generative model with an *infinite number of parameters*, where the *parameters are random*)

Two main approaches:

 Finite approximation where you specify some maximum number of possible clusters (the algorithm will find up to that many clusters)

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This is what's implemented in R (package *dpmixsim*)

Demo

k-means approximates (a special case of) learning GMM's.

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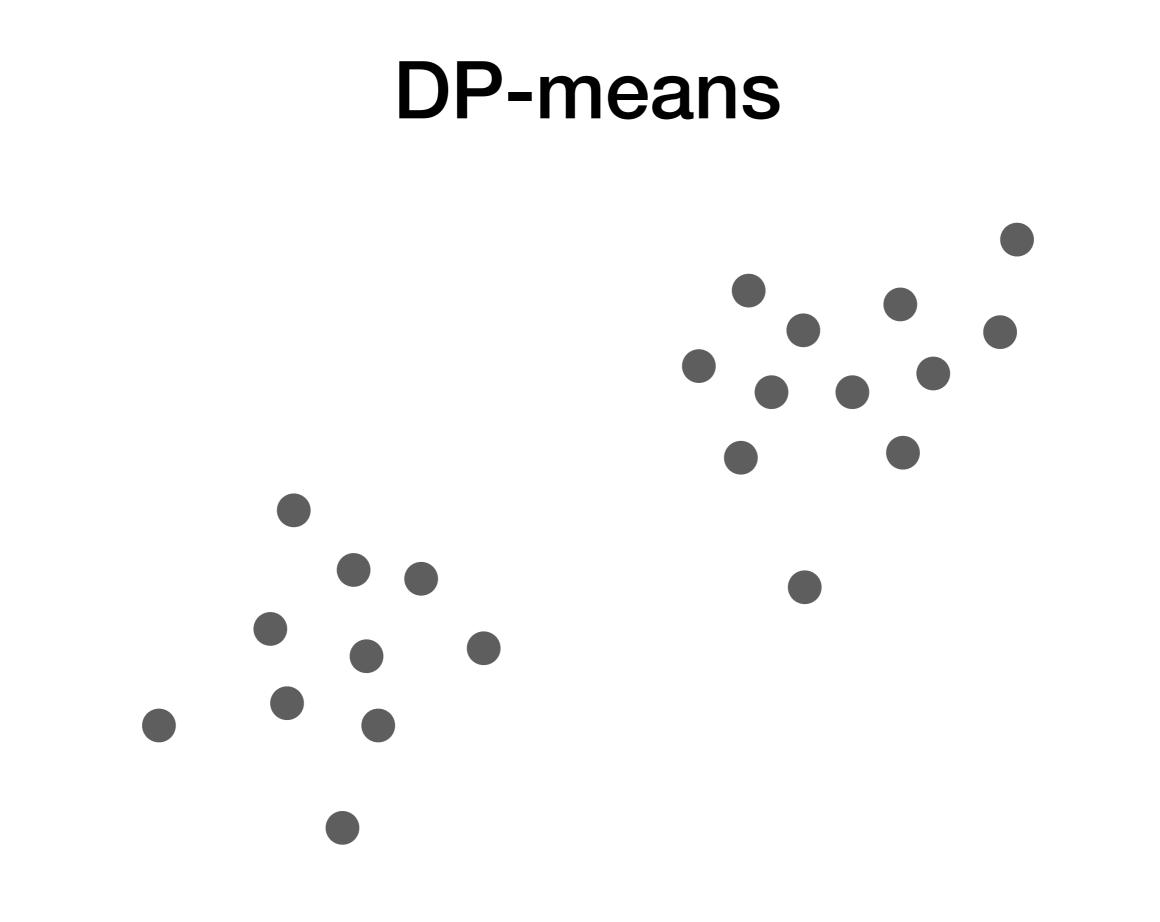
What approximates learning DP-GMMs?

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What approximates learning DP-GMMs?

This next algorithm will give you a sense of how we get around specifying the number of clusters directly

DP-means



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Step 0. Pick concentration parameter $\lambda > 0$

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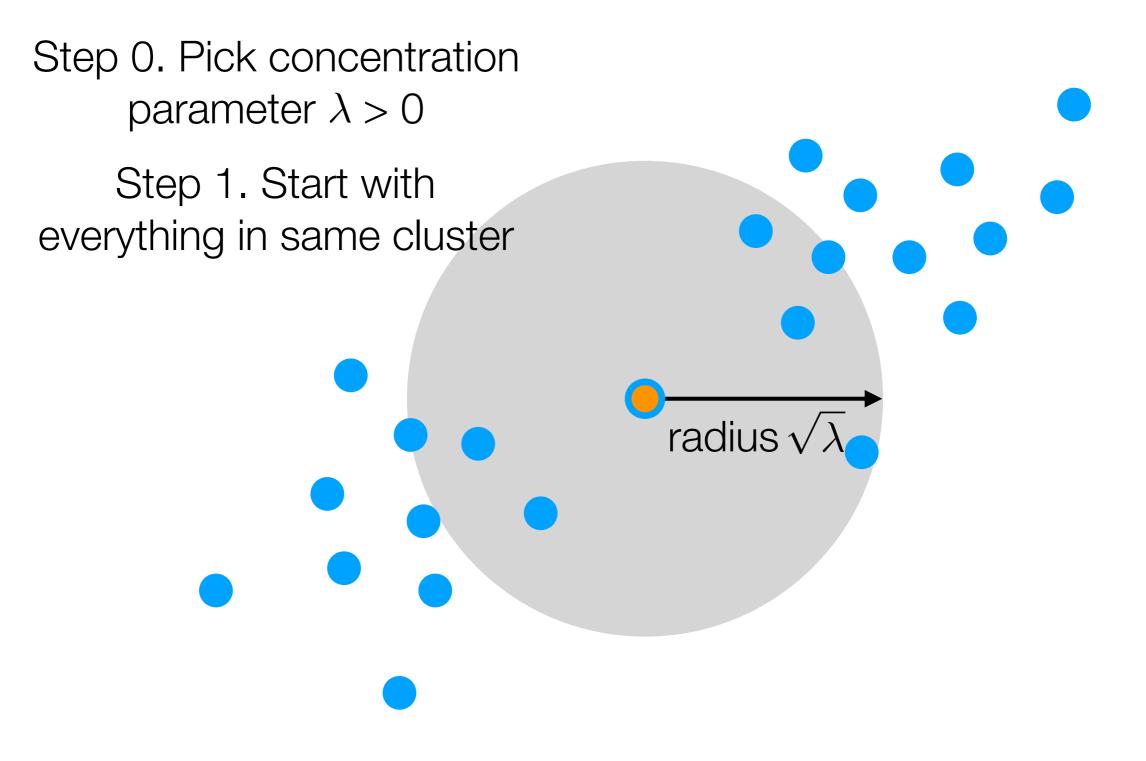
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"Step 2b". Assign closest points to current clusters

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Step 3. Recompute cluster centers "Step 2a". Pick point outside of gray coverage to make new cluster

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cluster centers

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> Step 2. For each point: (a) If it's not currently covered by gray balls, make it a new cluster center Step 3. Recompute (b) Otherwise assign it to nearest cluster

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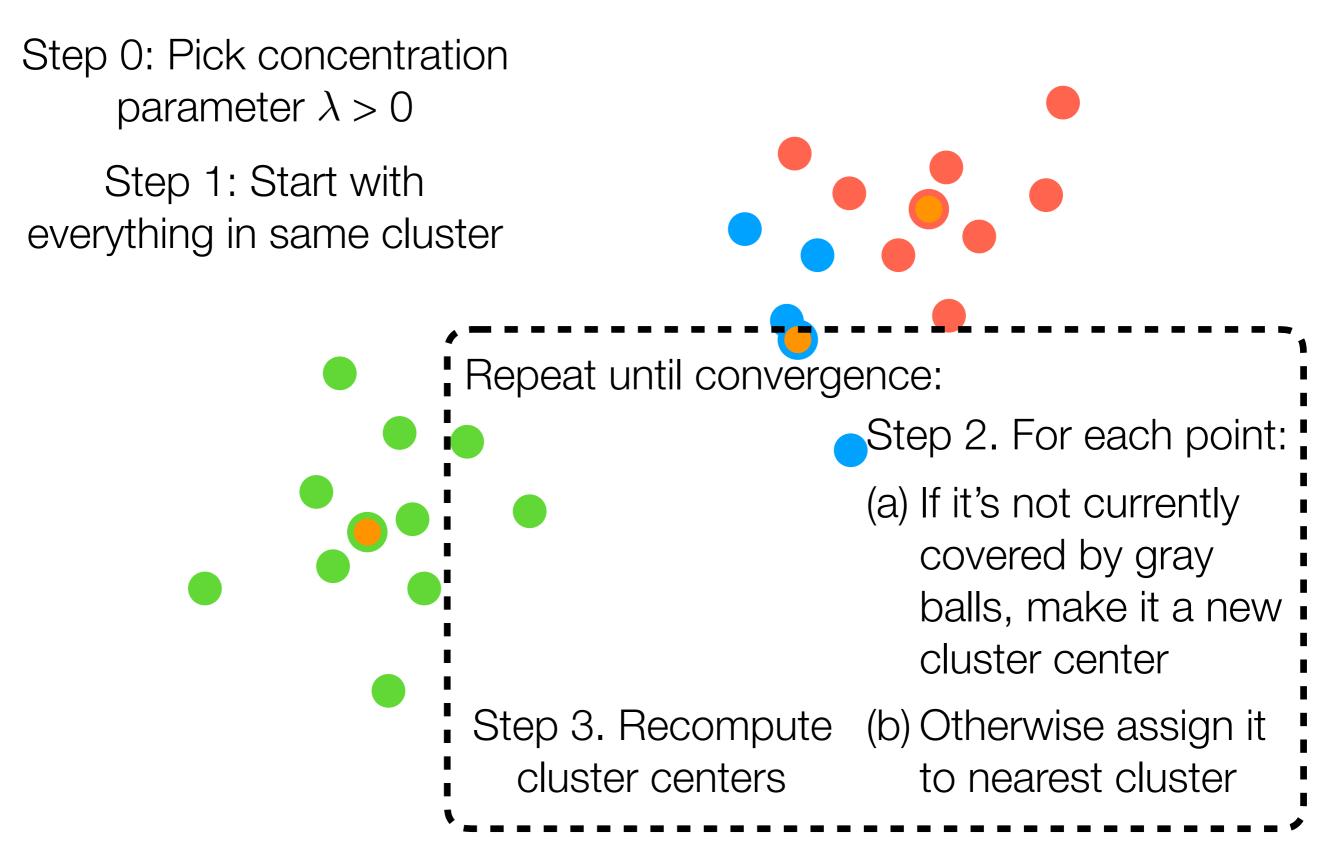
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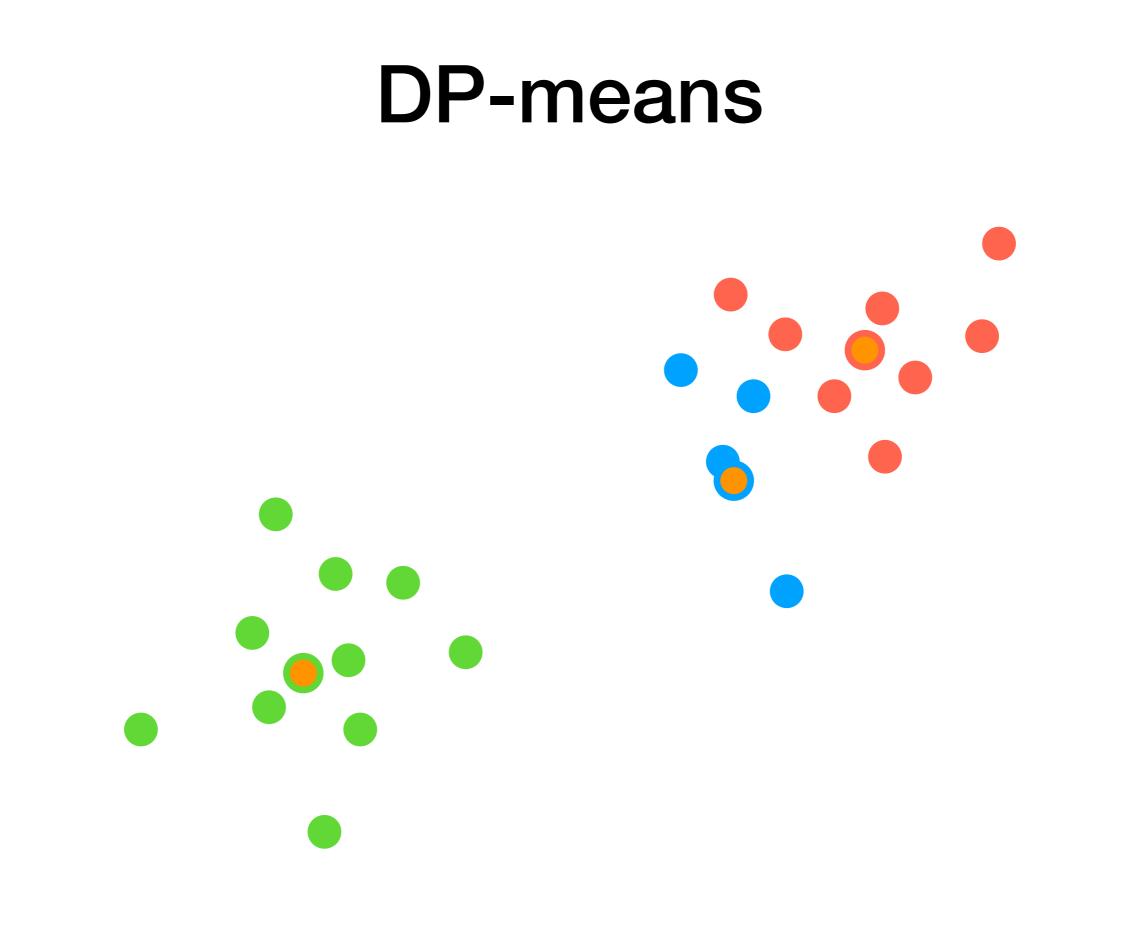
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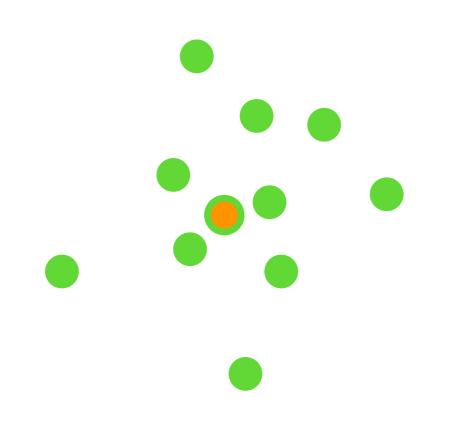
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Real example. Satellite image analysis of rural India to find villages

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Each cluster is a village: don't know how many villages there are total but rough upper bound on radius of village can be specified

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 \rightarrow DP-means provides a decent solution!

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• Pick *k* achieving lowest cost

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 - In general, not easy! Need some intuition for what "good" clusters are

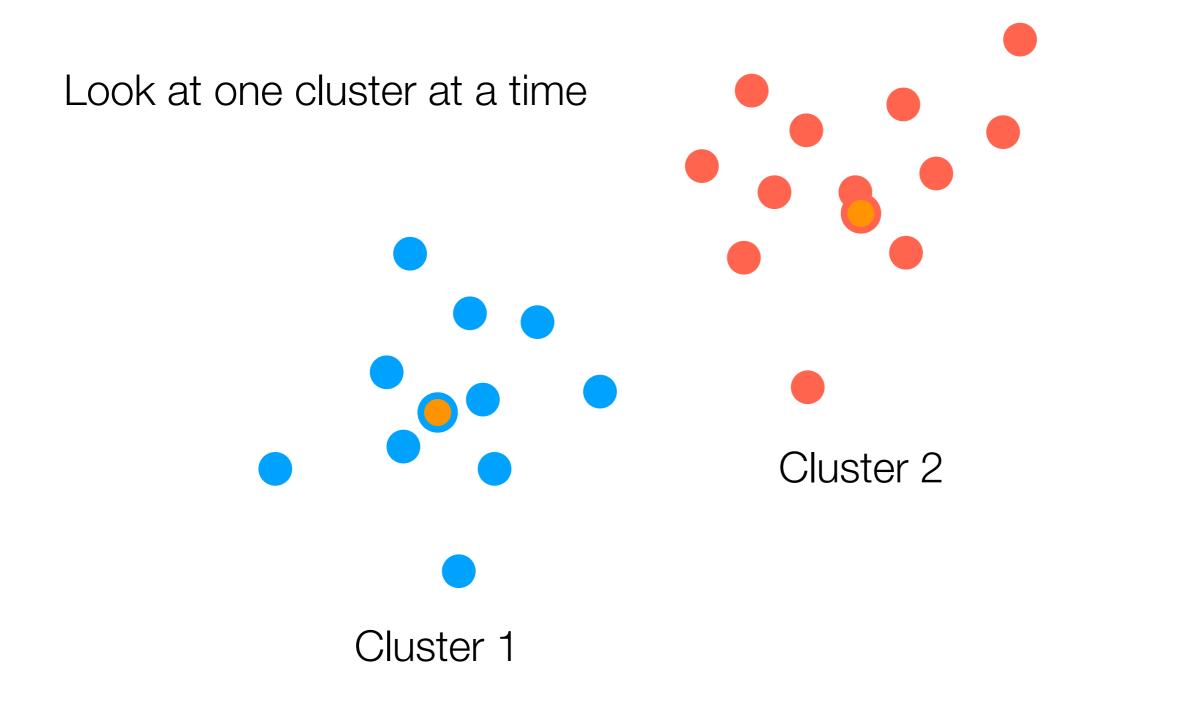
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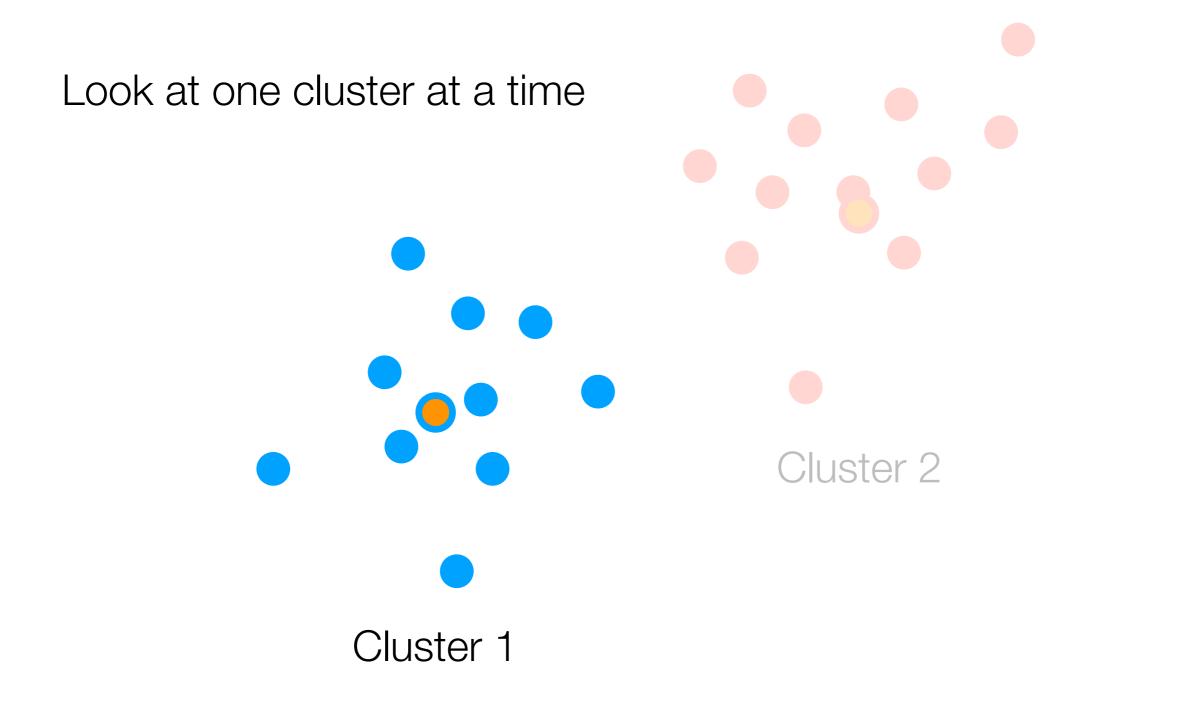
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 - Ideally: cost function should relate to your application of interest
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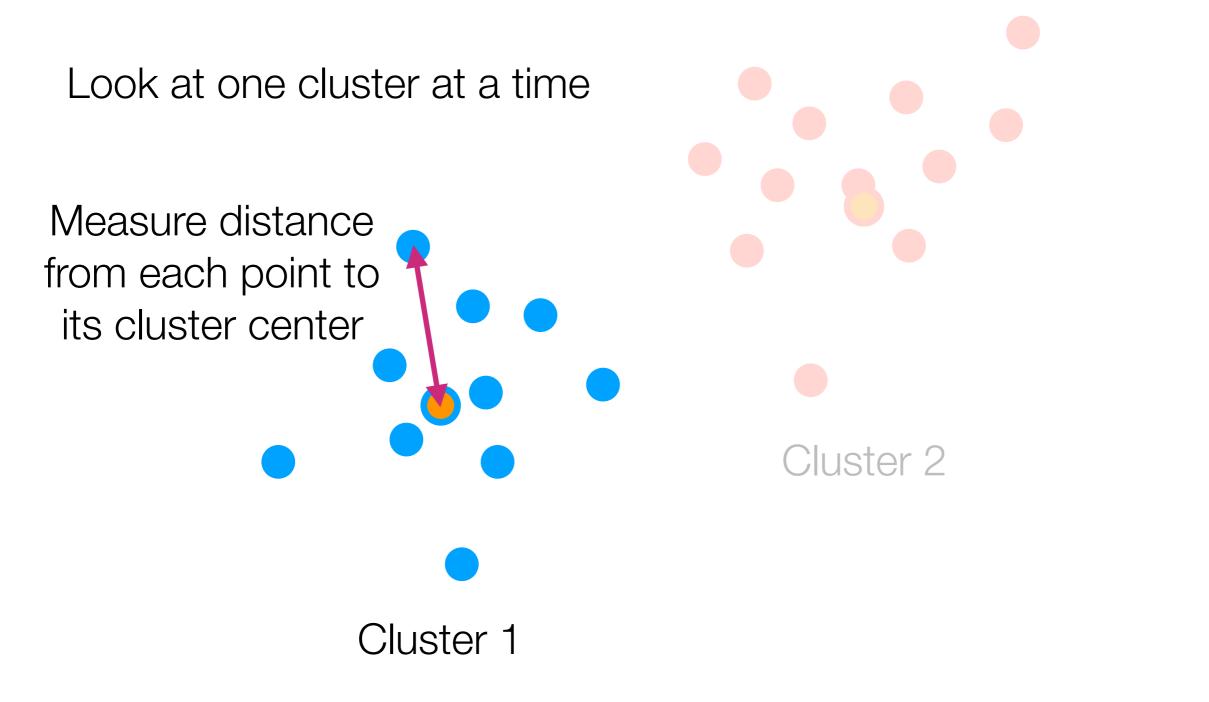
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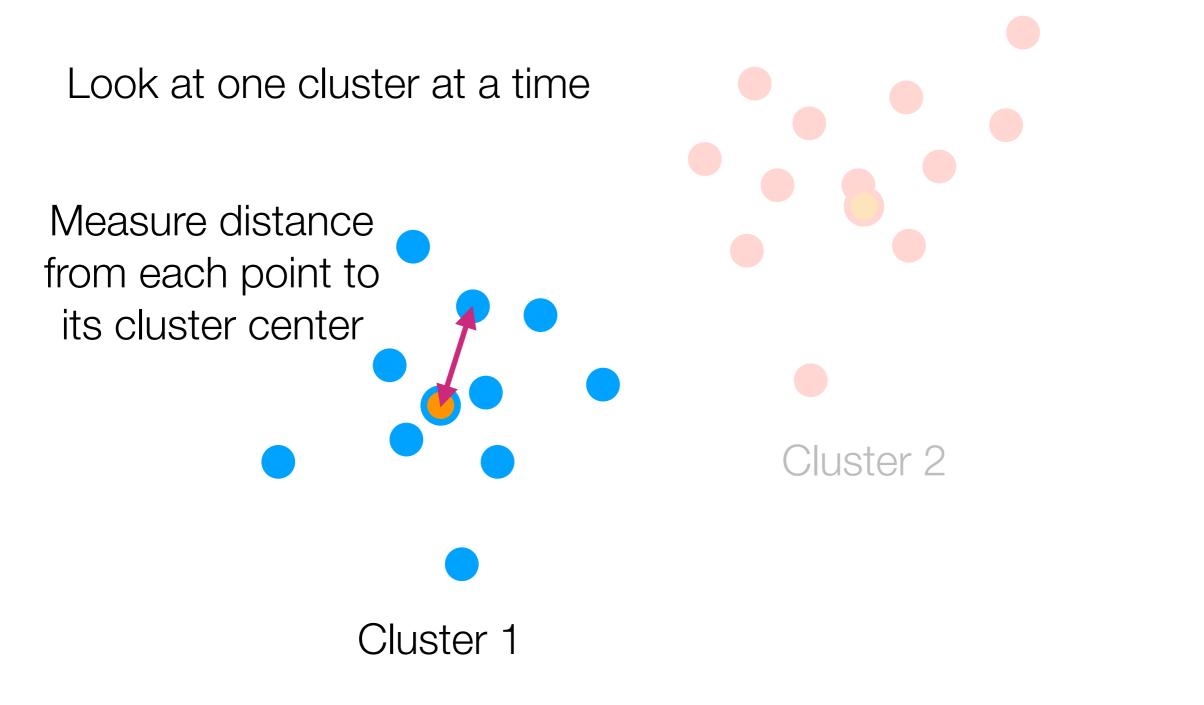
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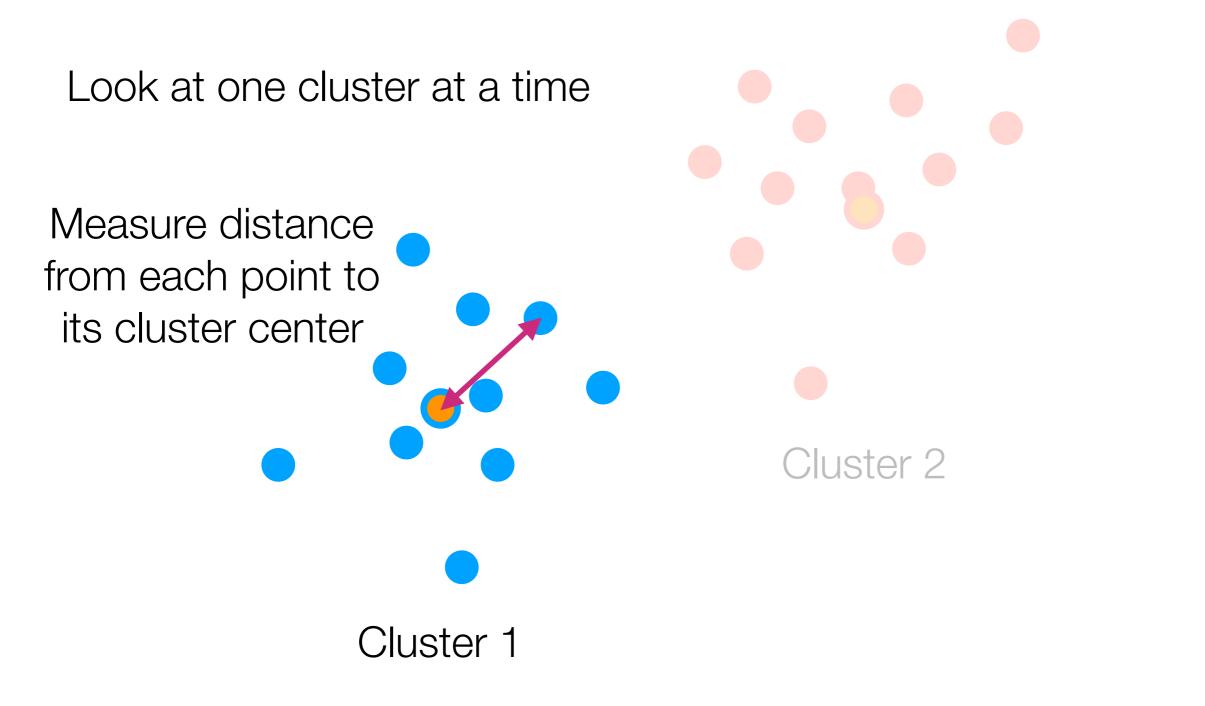
But hey it's worth a shot

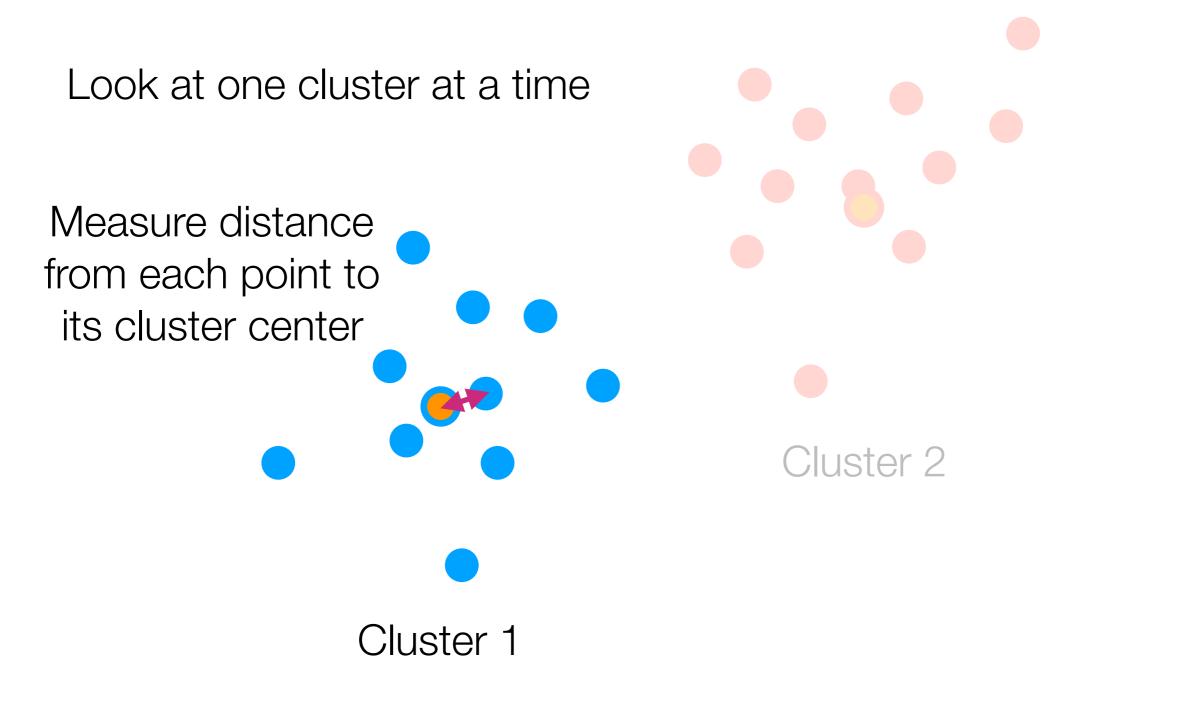


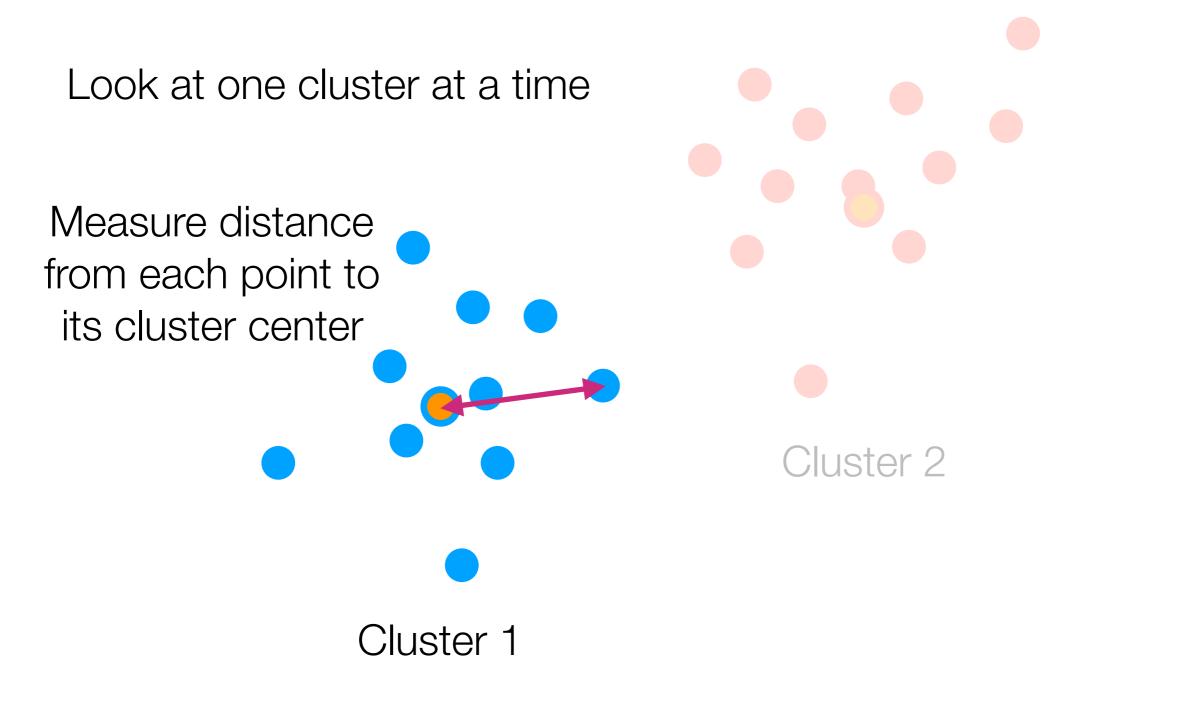


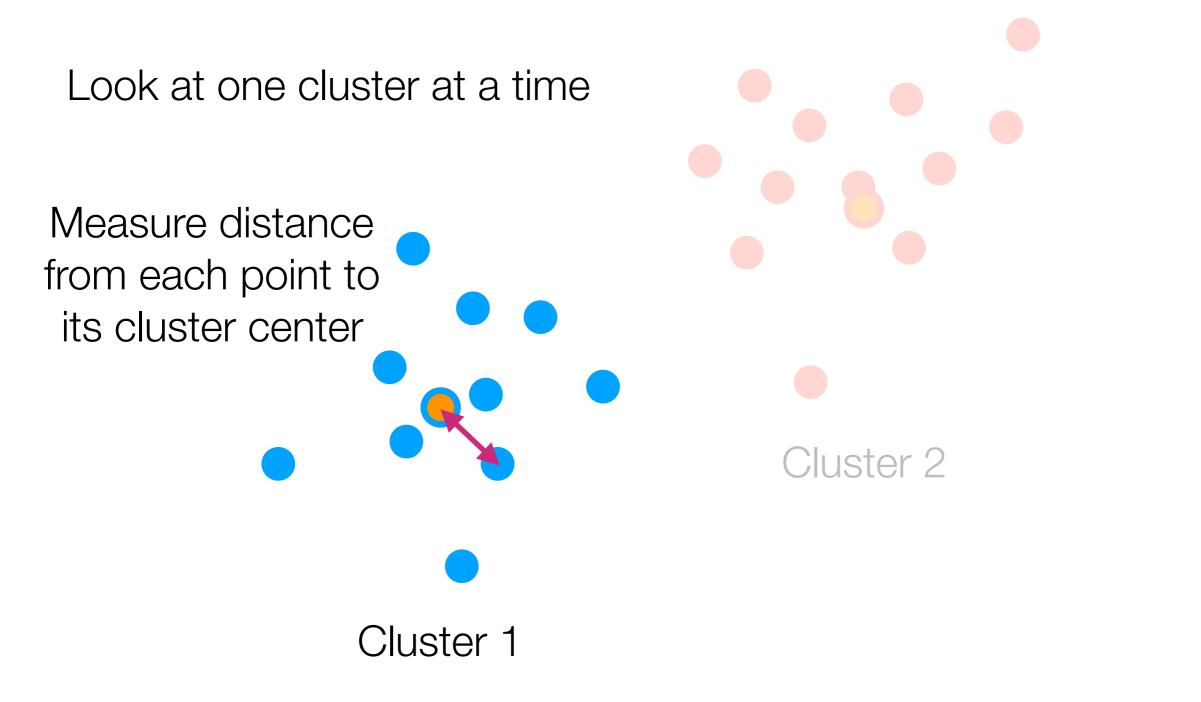


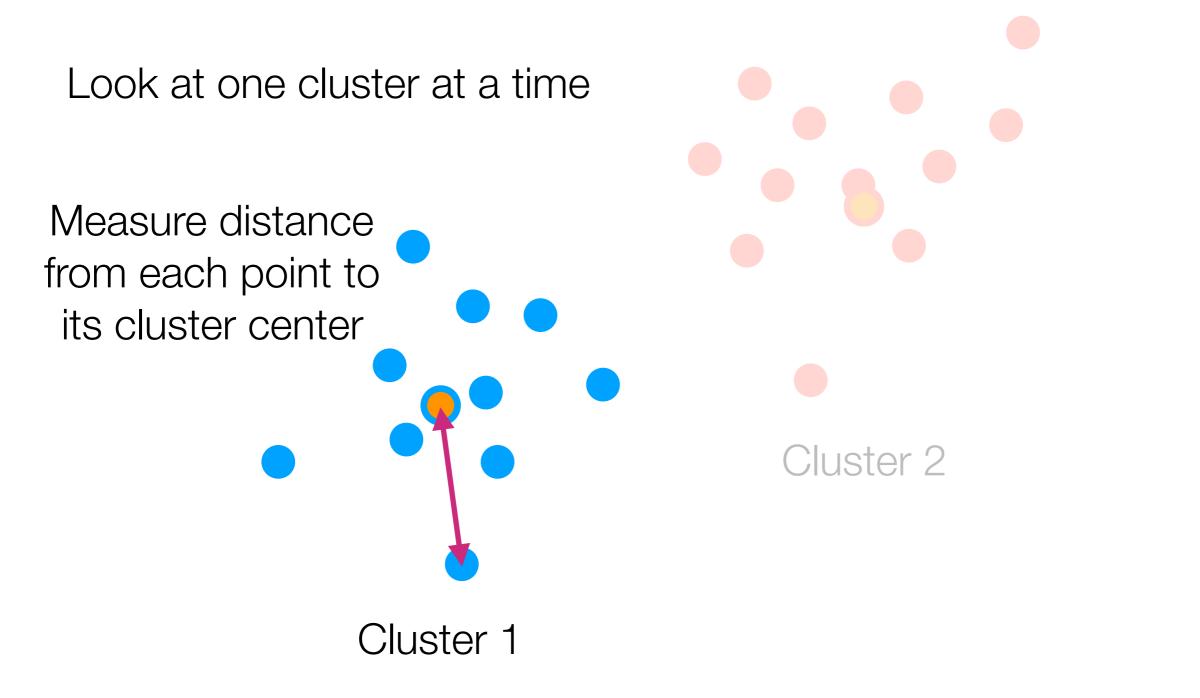


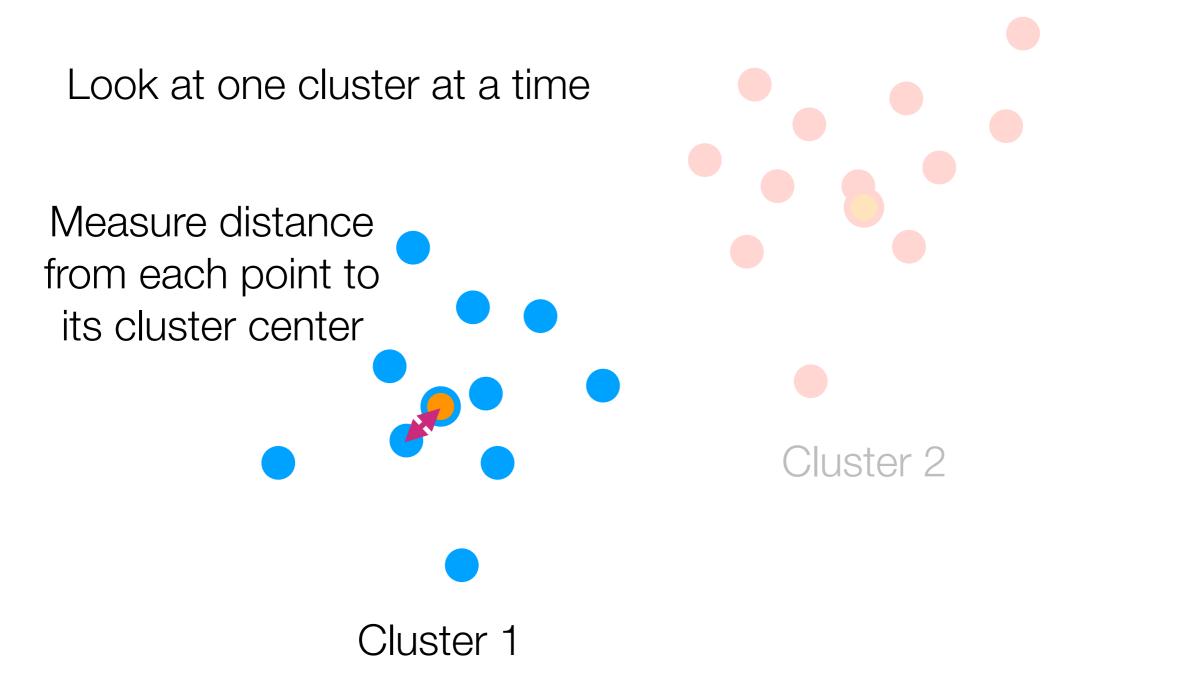


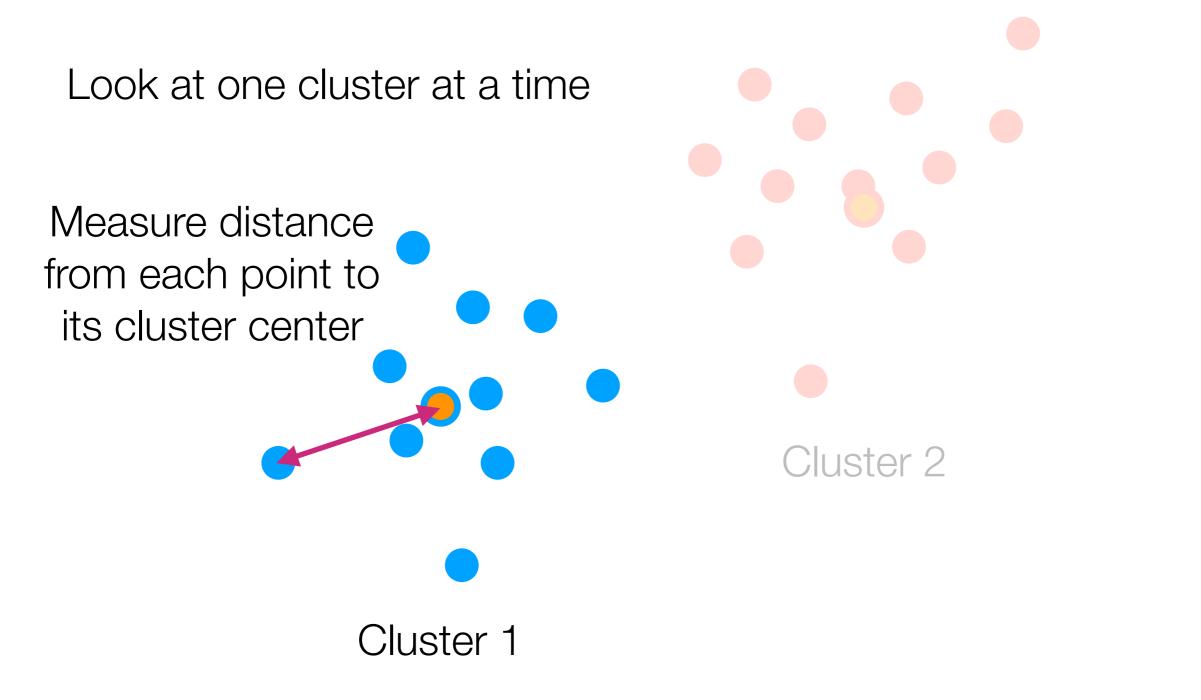


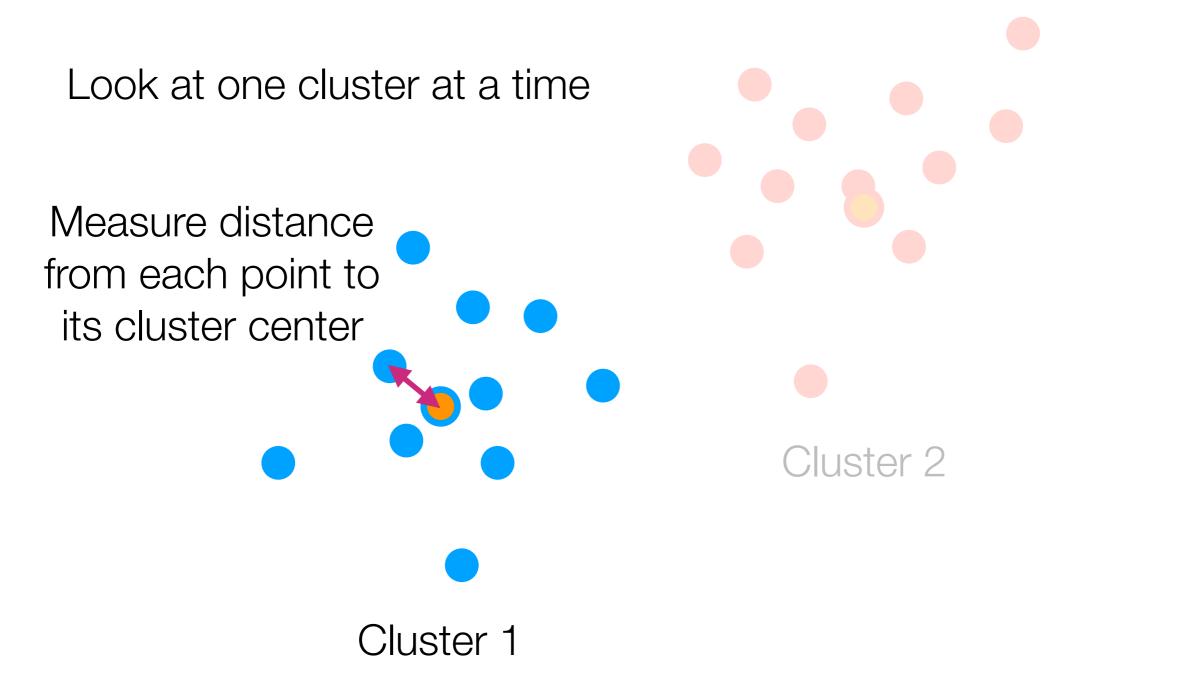


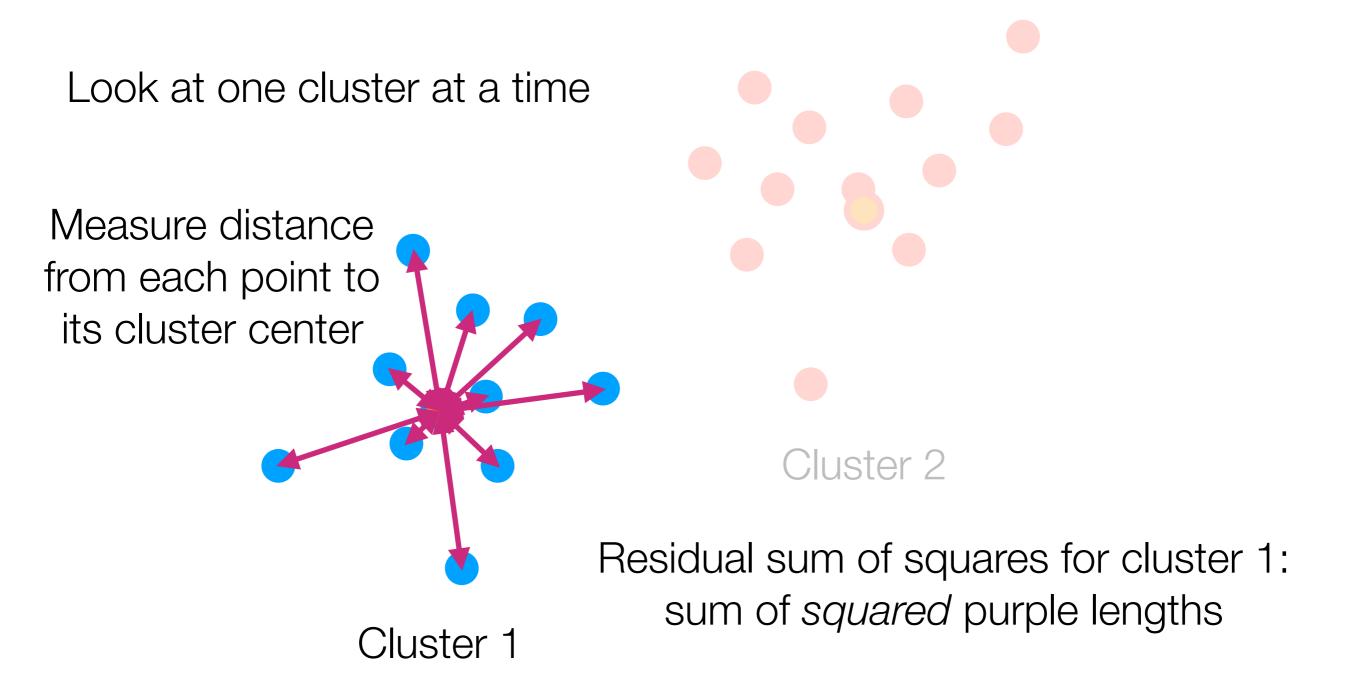


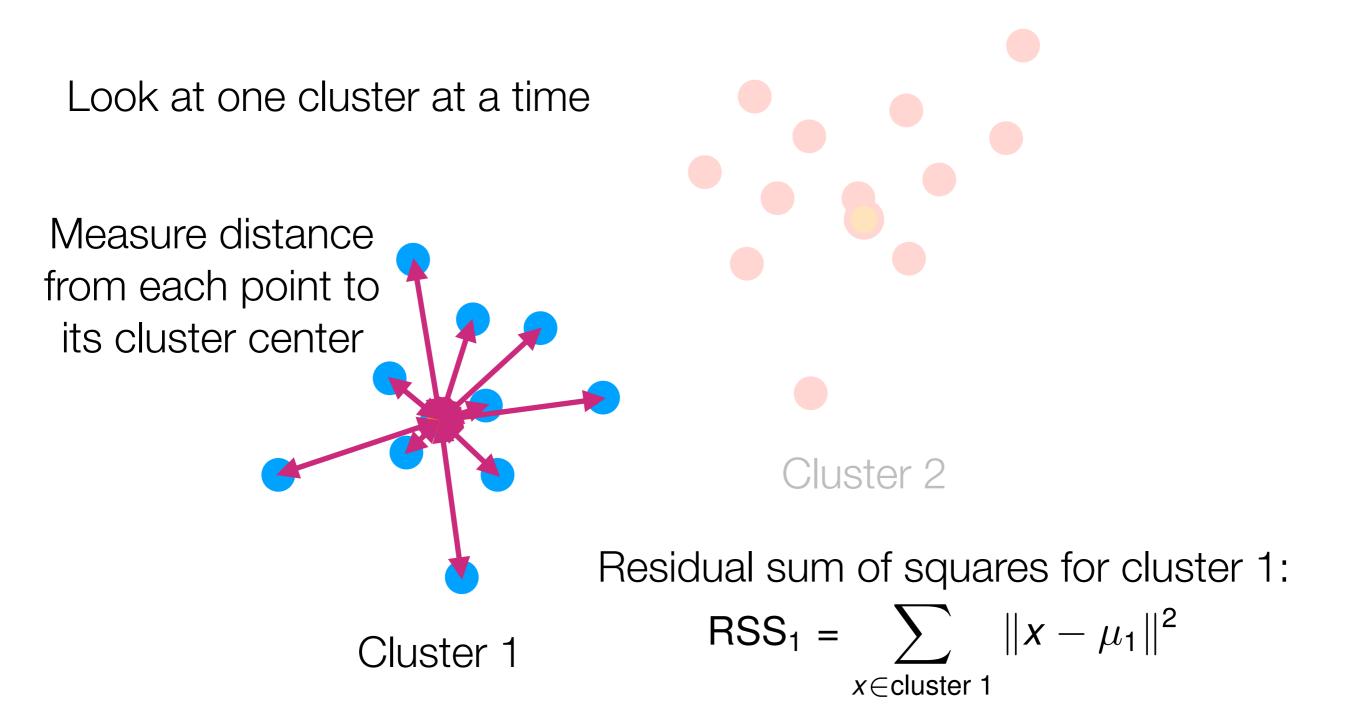


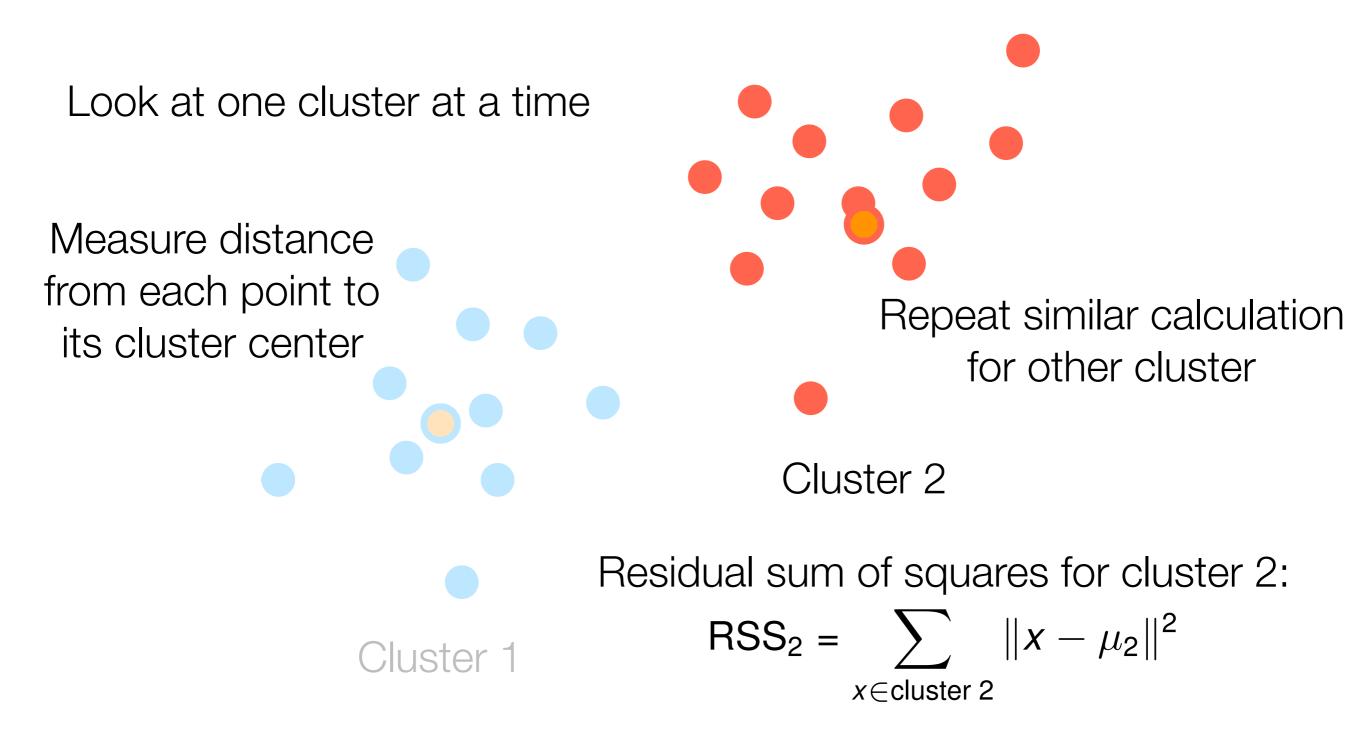


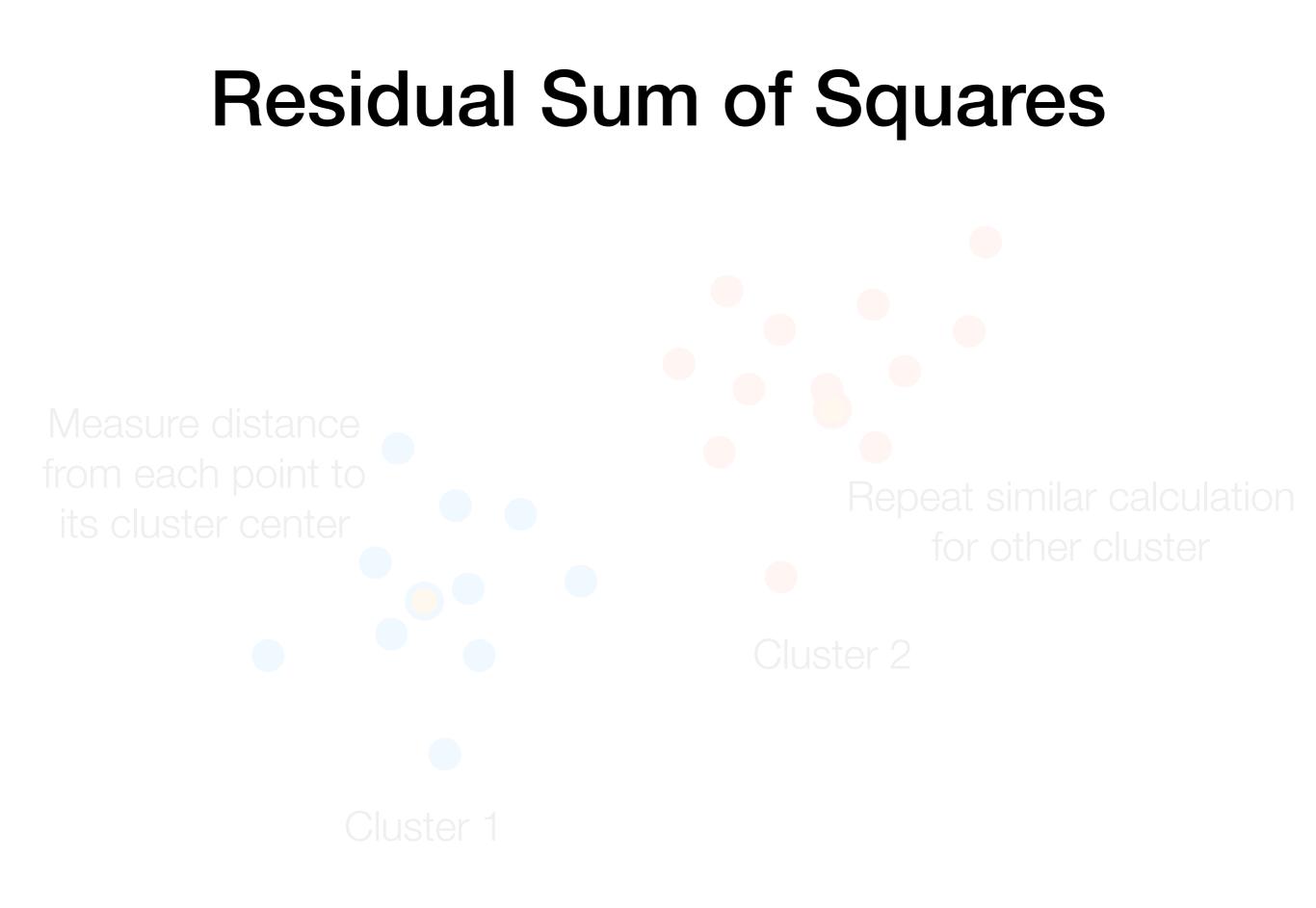


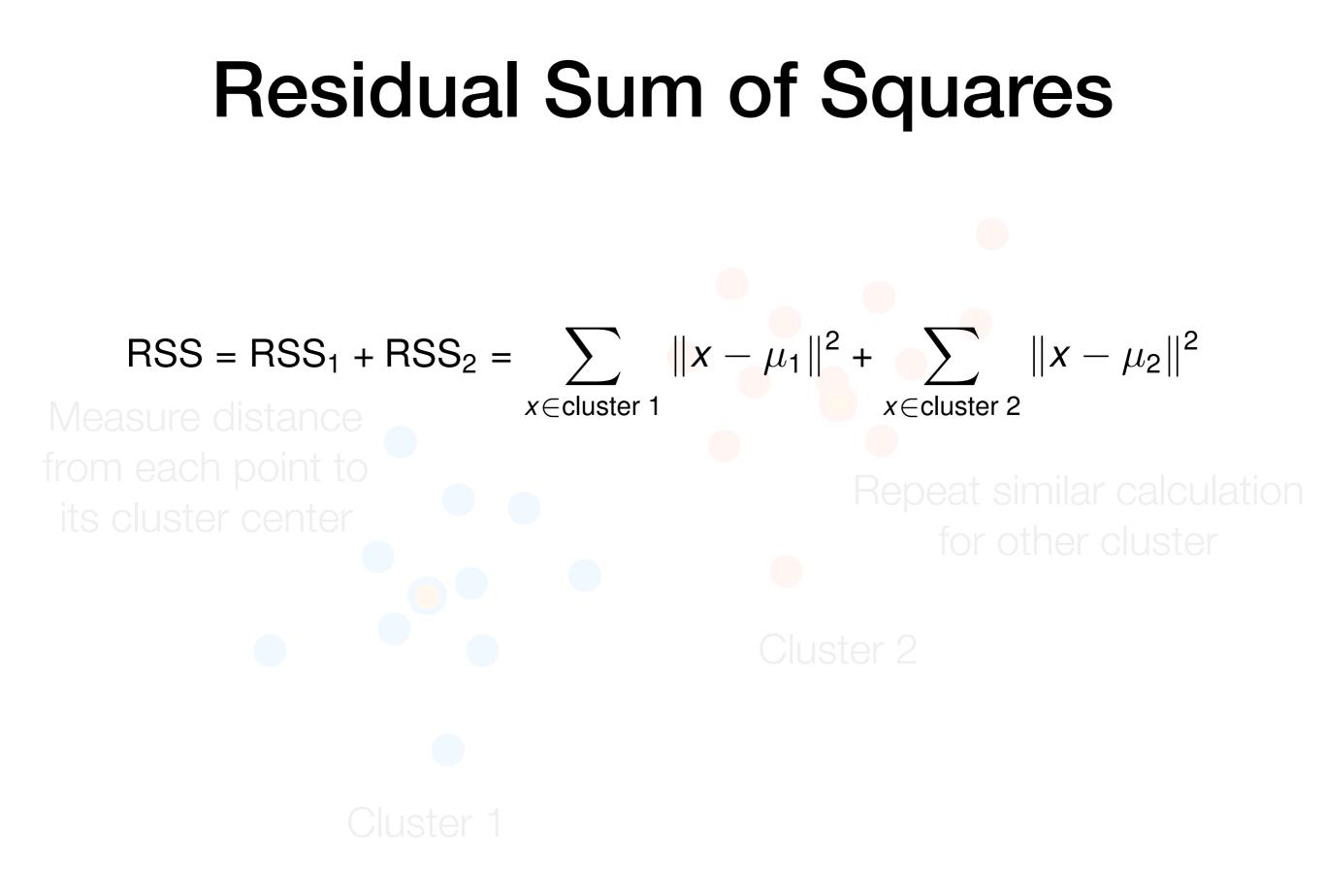


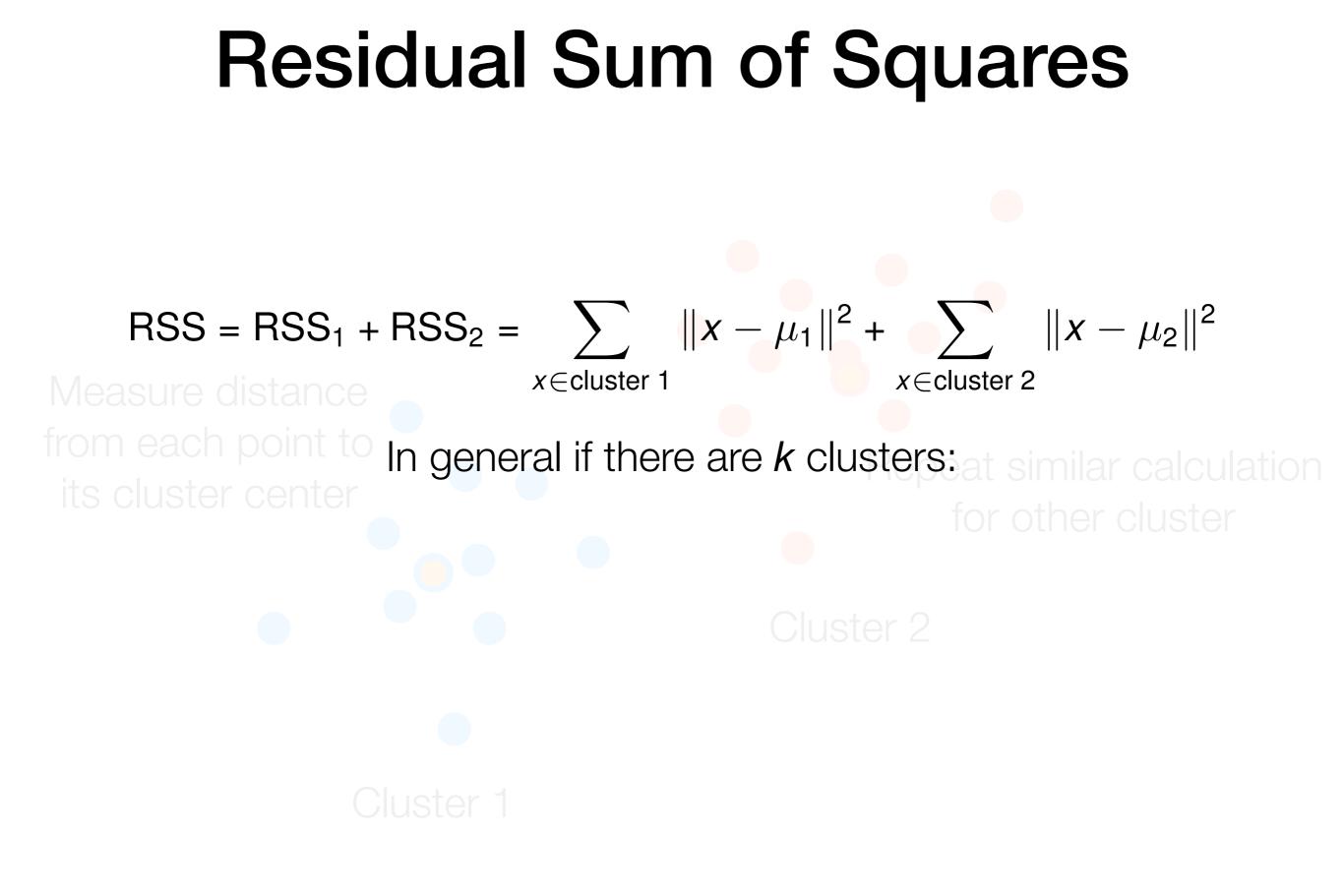












$$PRS = RSS_1 + RSS_2 = \sum_{x \in cluster 1} ||x - \mu_1||^2 + \sum_{x \in cluster 2} ||x - \mu_2||^2$$
Measure distance
In general if there are *k* clusters:
$$PRS = \sum_{g=1}^{k} RSS_g = \sum_{g=1}^{k} \sum_{x \in cluster g} ||x - \mu_g||^2$$
Cluster

RSS = RSS₁ + RSS₂ =
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Remark: *k*-means *tries* to minimize RSS (it does so *approximately*, with no guarantee of optimality)

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Why is RSS not a good way to choose *k*?

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What is RSS when k is equal to the number of data points?

RSS measures within-cluster variation

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A good score function to use for choosing *k*:

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$$\mathsf{CH}(k) = \frac{B \cdot (n-k)}{W \cdot (k-1)}$$

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mean of *all* points

A good score function to use for choosing *k*:

$$CH(k) = \frac{B \cdot (n - k)}{W \cdot (k - 1)}$$
$$n = total \# points$$

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mean of *all* points

A good score function to use for choosing k:

 $CH(k) = \frac{B \cdot (n - k)}{W \cdot (k - 1)}$ Pick *k* with highest CH(*k*) n = total # points

RSS measures within-cluster variation

$$W = \text{RSS} = \sum_{g=1}^{k} \text{RSS}_g = \sum_{g=1}^{k} \sum_{x \in \text{cluster } g} ||x - \mu_g||^2$$

Want to also measure between-cluster variation

$$B = \sum_{g=1}^{k} (\text{\# points in cluster } g) \|\mu_g - \mu\|^2$$

mean of *all* points

A good score function to use for choosing k:

 $CH(k) = \frac{B \cdot (n - k)}{W \cdot (k - 1)}$ Pick *k* with highest CH(*k*) (Choose *k* among 2, 3, ... up to *n* = total # points pre-specified max)

RSS measures within-cluster variation

$$W = \text{RSS} = \sum_{g=1}^{k} \text{RSS}_g = \sum_{g=1}^{k} \sum_{x \in \text{cluster } g} ||x - \mu_g||^2$$

$$B = \sum_{g=1}^{k} (\text{\# points in cluster } g) ||\mu_g - \mu||^2$$
Called the **CH index**

$$[Calinski \text{ and Harabasz 1974}]$$
A good score function to use for choosing k:
$$CH(k) = \frac{B \cdot (n-k)}{W \cdot (k-1)}$$
Pick k with highest CH(k)
$$(Choose k \text{ among } 2, 3, ... \text{ up to})$$

$$n = \text{total } \# \text{ points}$$

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$$W = \text{RSS} = \sum_{g=1}^{k} \text{RSS}_g = \sum_{g=1}^{k} \sum_{x \in \text{cluster } g} ||x - \mu_g||^2$$

$$B = \sum_{g=1}^{k} (\# \text{ points in cluster } g) \|\mu_g - \mu\|^2$$
Called the **CH index**

$$Mean \text{ of all points}$$

$$Calinski \text{ and Harabasz 1974}]$$
A good score function to use for choosing k:
$$CH(k) = \frac{B \cdot (n-k)}{W \cdot (k-1)}$$
Pick k with highest CH(k)
(Choose k among 2, 3, ... up to pre-specified max)
Another good way is called the **gap statistic** [Tibshirani et al 2001]